## Playoff Information

## How many teams advance?

The number of teams that will qualify for playoffs is based on how many teams are in the division.

- 1-5 teams in division top 2 teams advance
- 6-8 teams in division top 4 teams advance
- 9-12 teams in division top 6 teams advance, if 2 pools (top 3 from each pool)
- 13+ teams in division top 8 teams advance, if 2 pools (top 4 from each pool advance), top 12 teams advance if 3 pools (top 4 teams from each pool advance)

## How are tie-breakers determined?

Two Way Team Ties.

- 1. Two way ties are determined by **head to head competition** (a tie is defined as the same win/loss record).
- 2. If teams did not play each other then the **point differential tie-breaker** will be applied (+15/-15: the maximum that you can beat a team by and still gain an advantage is 15 points).
- 3. If two teams are still tied after the application of section 2 then the **fewest defensive points allowed** will break the tie.
- 4. If there is still a tie after the application of section 3 then a **coin toss** will be implemented.

## Three or More Team Ties.

- 1. Three or more team times are determined by **head to head competition IF each team in the tie has played each other**. If all teams have not played each other then rule 2 applies.
- 2. If section 1 does not resolve the tie then a **point differential tie-breaker** will be applied (+15/-15: the maximum that you can beat a team by and still gain an advantage is 15 points.). If all teams have played each other then only games played by the teams in question will be considered. If all teams have not played each other then all the games the teams have played will be considered. The team with the **fewest points** will be tossed out.
- 3. The two remaining teams will then go back to the head to head tie-breaker.
- 4. If no head to head is applicable then the point differential tie-breaker will be applied.
- 5. If two teams are still tied after the application of section 4 then the fewest defensive points allowed will break the tie.
- 6. If there is still a tie after the application of section 5 then a coin toss will be implemented.